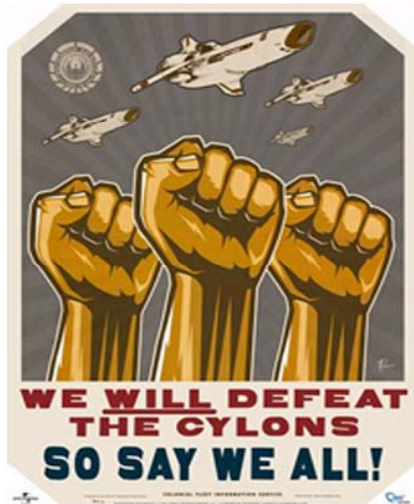


Rabbi Ari Cartun presents an evening of

"So Say We All!" Monotheism and Polytheism In Battlestar Galactica

7:30-9:30 PM
Tuesday Night, June 3 2008
@ Congregation Etz Chayim
4161 Alma Street
Palo Alto, CA



So much of popular science fiction, at least on TV, has treated religion as an afterthought. You'd think, watching "Star Trek: The Next Generation," that humankind will evolve into some kind of pseudo-Marxist postreligious utopia... (but) given the last couple of thousand years of history, the Rodenberry vision is unlikely to come to pass.

Babylon 5 was the first pop-sci-fi show that treated religion seriously as part of the culture of its characters.

BattleStar Galactica, like *Babylon 5*, understands that religion isn't just part of the lives of its characters—it affects their politics, their jobs, their entire beings.
<http://www.lawrence.com/blogs/mathis/2006/oct/05/bsg/>

see also: http://marty-center.uchicago.edu/sightings/archive_2006/0608.shtml
http://www.beliefnet.com/story/166/story_16633.html